

Playing Fields Lights Subcommittee
Recreation Department, Warren Building
90 Washington Street, Wellesley MA 02481

Wednesday, May 22, 2019

8:30-10 a.m.

Agenda

1. **Call to Order and Welcome**
2. **Review Subcommittee Purpose**
 - a. **The Charge:** Investigate the possibility of adding additional and improving existing lighting equipment at playing fields in Town.
 - b. **The Report:** Lights Subcommittee to act as fact-finders and investigators of potential paths forward. In regular consultation with the PFTF, the Subcommittee will draft a holistic report.
3. **Assign Research Responsibility for Key Questions and Impacts**
 - a. **Scope:** On what playing fields do the benefits of installing new lighting or improving existing lighting outweigh the costs?
 - b. **Type of Lights:** What specific fixtures would be recommended? How many and where?
 - c. **Improvement to the Fields:** What ground-level improvements would be necessary to accommodate the lights?
 - d. **Financial Impact:** What would the financial impact of such improvements be?
 - e. **Fund Raising:** How would funding be secured?
 - f. **Permits & Approvals:** What permits and approvals would be needed?
 - g. **Terms of Use:** What would the terms of use be? How would these terms be codified and how would they be enforced?
 - h. **Effects of proposed lighting on:**
 - i. Intensity of use and maintenance of fields
 - ii. Secondary impacts
 1. Traffic
 2. Abutters and neighbors
 3. Sound
 - iii. Creating capacity for all user groups
 - iv. "Dark Sky" efforts, utilizing external expertise via consultant Bob Parks
4. **Assign Responsibility for Keeping key stakeholders well informed**
 - a. Natural Resources Commission (NRC)
 - b. Playing Field Task Force (PFTF)
 - c. Board of Selectmen
 - d. School Committee
 - e. Department of Public Works (DPW)
 - f. Recreation Department (REC)
 - g. Community Preservation Committee (CPC)
 - h. Wellesley Police Department (WPD)
 - i. Wellesley High School (WHS)
 - j. Neighbors
5. **Schedule**
6. **General Discussion**
7. **Citizens Speak**
8. **Adjourn**