



TOWN OF WELLESLEY

MASSACHUSETTS

NATURAL RESOURCES COMMISSION
REMOTE ONLINE MEETING AGENDA

August 18, 2022, 7 PM

The meeting will be live on local cable TV Comcast 8/Verizon 40

Streaming: <https://www.wellesleymedia.org/live-streaming.html>

- 7:00 Welcome and Meeting Guidelines**
- 7:05 Public Speak (non-agenda item)**
- 7:20 Climate Emergency/Discussion with Climate Action Committee**
- 8:00 Tree Hearing**
- | | |
|--------------------|-----------------------|
| 12 EVERETT ST | 27 "Norway Maple |
| 4 HASTINGS ST | 20" Maple |
| 15 MAUGUS AVE | 11" Norway Maples (3) |
| 1 KENILWORTH RD | 24" White Oak |
| 57 WHITTIER RD | 15" Norway maple |
| 54 FISKE RD | 27" Norway Maple |
| 20 KIPLING ROAD | 28" Sugar maple |
| 99 GREAT PLAIN AVE | 24" Blue Spruce |
| 32 BEECHWOOD RD | 32" White Pine |
- 8:30 New and Continuing Business**
- Pesticide H.R. 7266
- 8:35 Liaison Reports**
- 8:40 Director's Report**
- 8:50 Approve Minutes**
- 8/04/2022
- 8:55 Urgent Items Not Anticipated Prior to 48-hours of Posting**
- 9:00 Adjourn**

REMOTE MEETING PARTICIPATION PROTOCOL:

This meeting will be live streamed on Wellesley Media at <https://www.wellesleymedia.org/live-streaming.html>.

Any resident may "attend" the Zoom meeting by registering via the following link:

https://us02web.zoom.us/webinar/register/WN_v246eRNAQCWfaiMCeuHkeQ

Residents seeking to participate during Public Speak or on any other Agenda Item should email NRC Director Brandon Schmitt at bschmitt@wellesleyma.gov prior to the meeting to receive a place in the queue. When called upon, speakers will be upgraded to "panelist" status. Comments will be limited to three (3) minutes. A total of **15** minutes will be allocated for public comment, at which time residents who did not get to speak will be invited to send comments via email or comment at the next NRC meeting. Advance written comments are welcome, and can be submitted directly to the NRC Commissioners by emailing nrcmembers@wellesleyma.gov

*Agenda times are approximate and subject to change.